



SD60mAC

It is a little known fact that the WV&O tried out this experimental SD60MAC before BN got to use it. It proved to be a very useful power on the Marietta to Zanesville run. Here it is seen thundering through McConnelsvill a month before BN took it over

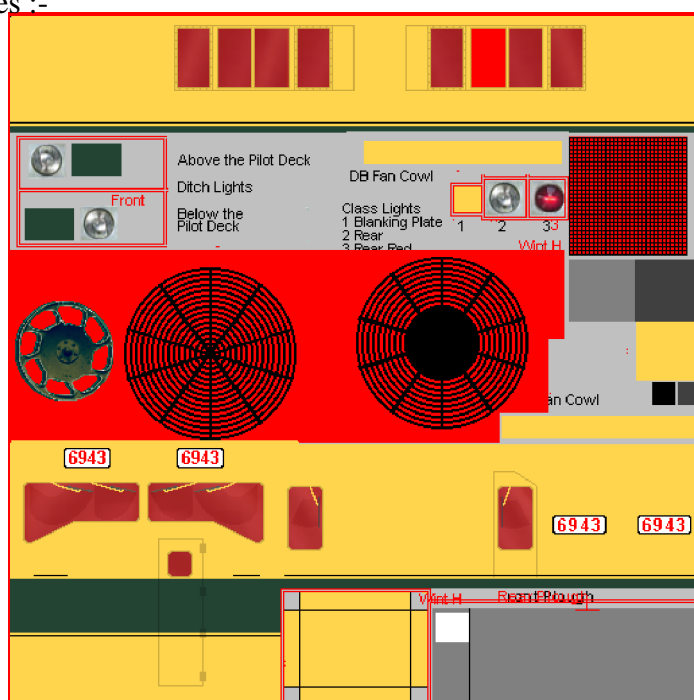
This kit follows the pattern of my previous reskinning kits. As before the model is made up of two shape files. The main part used by the eng file and the part seen through the cab windows controlled by the FreightAnim entry.

Again there are various innovations, for me, so this model is offered as a beta version so I can not guarantee that it will work on your system. Positive feed back will be welcome.

This kit has the following features :-

The main graphics file “Kit-SD60Mc01.psp” is 1024 by 1024 in size and should be saved at this size as “SD60Mc01.bmp” before conversion to ace format. This file contains all the mapping for the non see through bits of the model.

The file “Kit-SD60Mc02.psp”, which should be saved as “SD60Mc02.tga” before conversion, has the following features :-



These areas can be masked out to give the following configurations.

- Snow plough Front only
- No snow ploughs
- Ditch lights Front only
- Above or below Pilot deck
- No ditch lights
- Class lights Back only
- Back lights red or white
- No class lights
- Winterisation Hatch
- Antenna

Note that the front and rear faces of the blower duct are now mapped in a separate area of the -01 file. The winterisation hatch is mapped between the snow plough areas. The colour blocks are :- front, left/top/right, back. The colour is mapped from INSIDE the black lines



This model is NOT to be used for any commercial purpose without my agreement. As there has been some comment about “backward engineering” of shape files, this is NOT to be done with the files in this package or any other shape files I have produced without my consent.

You can re-skin for your personal use as much as you like, and you can be post your work on Train-Sim or Avsim, but if you wish to put your work on any other site please clear it with me first.

Any constructive observations will be acceptable and I would also appreciate being credited for my part of your project in your readme file

This models is released as “generic” types. If anyone needs alterations for a project please contact me and I will see what can be done. The only MUST with this release is that you have fun with it.

Credit goes to all those who have helped make Train Simming the fun it is.

Dick Cowen 22/04/04

Richardjimc@aol.com